

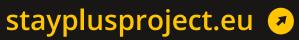


 STAY+ is a project to gamify positive behaviours of young people during the pandemic and beyond. It seeks to provide an innovative solution for VET professionals that have found it challenging to engage young people (aged 15–21 years old) through the transition to online/distance learning.



The STAY+ Platform will be developed with the overarching objective of empowering young people to become advocates of digital vocational training; with increased awareness of a subject area, health and wellbeing, and how to maintain their own motivation, manage their time and complete tasks.

Programme: Erasmus+ Key Action 2 VET
Project No: 2020-1-UK01-KA226-VET-094578
2021–2023





Co-funded by the Erasmus+ Programme of the European Union